Subject: Re: You might be a noob if...
Posted by Dr. Lithius on Fri, 22 Jul 2005 02:03:23 GMT
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XpHaZe Infantry ~Marathon~ has spawned a few new ones for me.
Now, ya might be a n00b if. . .

109) . . .when instructed(either personally or impersonally) to mine your base, you refuse to do so.
110) . . .you have a cloaked unit and don't open fire on someone ripping your ally a new one
because you want to remain cloaked.
111) . . .you ignore activated Beacons, even though they're right within earshot and you're an
Engineer or a Hotwire/Technician.
112) . . .you don't keep the people deactivating Beacons covered.
113) . . .you place Beacons in tunnels.
114) . . .you invest all your piles of Credits in Beacons, then place all you afford in front of a
nearby Purchase Terminal one after another, either because it's near the end of the game, or just
for the Hell of it.(This especially applies if you're doing it to make a bunch of noise and/or lag the
Hell out of everyone.)
115) . . .you think that being cloaked means you're completely and utterly invisible to everyone at
any distance, especially if you put a blank "cloaked effects" skin in your local directory.
116) . . .you quietly stalk someone as a cloaked unit then get ticked when they spin around and
shoot you right between the eyes.(No excuses. We can still hear you. In most maps. . . Damned
Hourglass tunnels. . .)
117) . . .you don't think you're doing a bad job even though the only person on your team doing
anything worth doing says that you suck. This doesn't apply if you're doing something productive,
even if it's just repairing the Harvester or something.

Edit: Fixed the numbers.