
Subject: Re: Report Westwood map Bugs here
Posted by [AlmightyHydra](#) on Sat, 16 Jul 2005 16:41:47 GMT
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Indeed it is Canyon where you can put a beacon just outside the tunnel and destroy the Airstrip. The ability to do that sucks.

I fell through the HON on Field earlier today when respawning. Also, I once was driving a Flame Tank outside said HON when it went into a lateral spin and span round to the right about 40 times before exploding and giving me a shot of a person standing on top of a laser chain gun! This hasn't happened to me again, but surely can't be right.

Surely if you could use PTs from outside they'd show up in your targeting reticle? I have to try this though.

Lastly, in general the kill zone for vehicle spawning on the WF is too big. I have been killed by it on both Mesa and Islands when *outside* the building but i'm guessing since the WF is the same on most maps that they all have that problem.

AlmightyHydra
