Subject: Re: Mutation Game Mode

Posted by tooncy on Fri, 15 Jul 2005 20:18:20 GMT

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With the scripts I've seen servers running, this is plausable.

List of modes that have been implemented from this list:

Capture the Mobius (Sole Survivor)
Capture the Flag (Dante's maps and SSCTF mod)
King of the Hill (One of Titan's maps)
Team Deathmatch (Many maps)
Co-Op (Sort of been done through server side mods)