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Subject: Re: Flamethrower upgrade

Posted by [Dr. Lithius](#) on Fri, 15 Jul 2005 18:11:56 GMT

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And I think the Flamethrower should work like it does in other games such as Return to Castle Wolfenstein. (Say. . . flames bouncing off walls instead of going through them.) However, that would require far more work than anyone at Blackhand Studios would be willing to do. IE, redoing a small chunk of the original source code.

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