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Subject: Re: CNC Reborn Updates!

Posted by [flyingfox](#) on Fri, 15 Jul 2005 01:11:52 GMT

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The untextured hand looks better than the textured one, even though it resembles plastic.

Don't post renders as these just confuse people into thinking it'll look this good in renegade. Post real game shots instead.

As to what someone else said about the interior quality. Is it original? It looks too big to be in a multiplayer game. The renegade buildings for multiplayer are quick "in and out" interiors. The renalert buildings and these seem to be a cross between those and the big interiors from single player. i'm not so sure about these. I played the reborn beta and they seemed ok, but don't make them any bigger than the ones you already have.

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