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Subject: help with oby/agt guns

Posted by [piotrkol1](#) on Mon, 11 Jul 2005 22:43:40 GMT

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i am struggling with makign agt/oby guns for my crazy ctf server using the objects.ddb, do i edit a current weapon, or do i just edit the character and change his weapon the the oby under structur, or do i do something else?

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