

---

Subject: Re: Temps cause LevelEdit Dev Edition to crash  
Posted by [Titan1x77](#) on Sat, 09 Jul 2005 16:11:32 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

is that for a TEMP oblivion?

This is in the original LE.exe that i was using, not sure if the dev tools corrected this.

---