Subject: Converting to .mix problem Posted by SomeRhino on Tue, 22 Apr 2003 12:43:04 GMT

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The "file.w3d" name of your terrain is already being used by another map. Change the file name of your terrain so it is unique. Chances are that you named it "terrain.w3d" and are pulling the w3d from River Raid. I always have the "sr" prefix to any of the files I make so that they don't conflict with anyone else's files.