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Subject: Re: Visceroids...DO NOTHING!

Posted by [Dr. Lithius](#) on Wed, 06 Jul 2005 12:54:07 GMT

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I don't have a dedicated server, myself. No code to run one and there's more than enough servers up at any given time as it is. I just think it'd be a neat modification for any server to run. Obviously, you'd also have to decrease the Visceroid's speed and make sure it regenerates when on tiberium, too. But it sounds simple enough. Anyone who can pick apart "always.dat" and can operate a word processor sounds capable of making stuff like that. Makes me wonder if I could easily lower the armor of buildings like that.

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