
Subject: Re: Visceroids...DO NOTHING!

Posted by [reborn](#) on Wed, 06 Jul 2005 10:14:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

Not allot at all, you could change the object.ddb so that a character you purchase gives you this characters\visceroid\c_visceroid.w3d model, preset name CnC_Visceroid instead of the current one. You would also have to edit the settings presets to give it a weapon and upgrade its health a bit. But if you wanted too it would be quite easy to replace the visceroid as an in game character instead of a current one.

If you have a server and would like this then i'd make it for you.
