
Subject: Re: CNC: Reborn Updates!

Posted by [cheesesoda](#) on Wed, 06 Jul 2005 02:25:28 GMT

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SuperFlyingEngi Could you guys possibly not post 3ds renders with fog and stuff, because it has no relevant bearing on the actual model/texture in game.
It's to cover up the shoddy job.

The Ghoststalker does look pretty good, but again, the MKII looks like it's wooden. I mean, does it have any firepower, or does it require a repeat of Troy?
