
Subject: Re: I don't know how you guys do it.
Posted by [flyingfox](#) on Tue, 05 Jul 2005 00:31:50 GMT
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that's right. And it would have been solved fifty times quicker had these tutorial writers put their mind on the tutorial and not the chick they're seeing later that night. Missing things out is the HEIGHT of lazyness. Now you might say "but the tutorial is free, why complain" well, why write the tutorial if it's going to suck and be fragmented with bits and pieces of assumed knowledge.

The reason you had hardly any problems is because you're already well familiar with renX. See it's easy to say a tutorial doesn't have problems when you know the ins and outs of the program yourself.
