Subject: Re: What a Fitting Map Name. . . If You were GDI! Posted by Dr. Lithius on Fri, 01 Jul 2005 18:40:51 GMT

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Lijitsu wrote on Fri, 01 July 2005 04:19I myself mine the ceilings above the doorways so you cant see them at all. Ive caught a good sixty Engineers/Hotwires just by doing that.\*smacks himself\* Duh! Why didn't it occur to me that you could do that? I've thrown Timed and Remote C4 up on the ceilings of structures before. I should've figured you could do that with Proximity C4. Thank you, Lijitsu, for both the kudos, and the very helpful hint. Heh heh heh.