Subject: Re: Server Side Sniper Mod

Posted by TD on Thu, 23 Jun 2005 01:49:18 GMT

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I fixed minelimit messages.

But when i disable setjoin/viewjoin commands, they still work (usermessages module)

About pistol+c4, I added them back, and everything works correctly.

C4 has no AMMO. Pistol has regular ammo and is allowed until it's fixed.

## So 2 questions:

- How do I disable setjoin/viewjoin (still works after disabling usermessages module)
- How do I remove pistol+c4 with server2.ini (with objects, it causes forcetc and other issues)