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Subject: Re: Core Patch 2 update

Posted by [zunnie](#) on Tue, 21 Jun 2005 22:49:08 GMT

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trunkskgb wrote on Sun, 05 June 2005 23:01 You don't need the Core Patch for taunts. The MP servers have extra taunts and I believe they come with downloading the map pack. I think

<http://www.multiplayerforums.net/index.php?showtopic=1641>

Basic script for mirc to make sound commands. --^

The sounds are in Renegade by default. This is why everyone who has CP1 and RenGuard installed can hear them.

No need to download them

Its possible to add custom sounds to it as well, just when you would do that - say add a sounds MySound.wav - people would have to download MySound.wav and place it in their Data folder to hear it play.

Again: RenGuard and CP1 are required for the player to hear the sound.

A small selection of "cool" sounds can be found here:

<http://www.mp-gaming.net/renegade/>

There are TONS of more sounds available though, they are mixed in the file "Always.dat" you can open it with XCC Mixer or something and extract them to a temporary directory to listen to them:

<http://www.multiplayerforums.net/index.php?act=Attach&type=post&id=2406>

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