Well after visiting wilost0rm's server a few times, getting to know him pretty well, and finally figured out HOW he made 100 some ravshaws attack the GDI base, I was hooked, i HAD to learn how to script. Anyways, I have a few basic questions, and if anyone can answer em, id be grateful. FIrst off, what is a parameter and where next to the "attach script" command does it go?

how can I get bots to go to a certain place, for example, the opposing base?

Where can I find the code-names for all of the characters in the game (patch, Havoc, etc.)?

does anyone know if I can make a vehicle bot? like a light tank that comes out of the C-130, and heads off to other base to raise hell?

 Lastly, and I know this will be hard, how can I get transport helicopters to fly above the airstrip and have bots rope down to the ground?


Thanks in advance for your help