Subject: Re: Server Side Sniper Mod
Posted by TD on Fri, 17 Jun 2005 08:50:58 GMT

; This enables Gamelog logging. If you want to turn it off, set it to 0.
; Note: Some of BRenBot's Features will not work then

Enable_Gamelog=1

It's turned on, but still seems not to work.

Thanks for the building disable list, I am going to try it now.

But the last thing I want to know is, how do I stop buildings from giving points when you for example shoot the turret of the other structures' MCT's?

EDIT: How do I make the snipers spawn health/armor instead of weapons? (Do I have to turn dropweapons on too for the armor/health drop?)