you have to have gamelog enabled for !forcetc

to disable base defence the easy way edit the server2.ini for each map, like this:

[C&C_Mesa.mix]
WeatherType=Rain
DisableBaseDefenses=1
DisablePowerPlants=0
DisableRefineries=0
DisableSoldierFactories=0
DisableVehicleFactories=1
DisableRepairPads=0
DisableCommCenters=0

do not edit the model of the spawn cnc gdi mini gunner as yes as you have experianced it will crash, or make people see him walk around like a cross figure. however you can take away his primaryweapondefid from the settings tab when you hit mod on him...

a nice sniper mod would be remove the models from all advanced characters and just have the four free characters model replaced with snipers and stuff.

p.s you can edit the model of the gdi mini gunner under purchase settings, so when someone purchases a soldier it will work, but editing the soldier presets cnc gdi mini gunner causes the problem.

hope this helps