
Subject: Re: Disabling Base Defenses/Preventing Base Destruction
Posted by [reborn](#) on Thu, 16 Jun 2005 23:13:17 GMT

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change the skin type of the mct and building to blamo.

to disable base defence would be easier to just edit the server2.ini like this:

```
[C&C_Mesa.mix]
WeatherType=Rain
DisableBaseDefenses=1
DisablePowerPlants=0
DisableRefineries=0
DisableSoldierFactories=0
DisableVehicleFactories=0
DisableRepairPads=0
DisableCommCenters=0
```

but for all the maps... p.s use notepad to open the server2.ini it is allot better then using wordpad.
