Subject: Re: Gunning Base Defenses
Posted by Napalmic on Thu, 16 Jun 2005 00:28:57 GMT
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Hey, again I've also used this technique during some of my RP2 internal testing, enabling you to convert SAM sites on the aircraft carrier to your own team and become a fully automated turret. Attach a base defense script like M00_Base_Defense with the appropriate settings, and NH_SetTeam_OnLeave which will set it to your team after you exit.