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Subject: Re: EA and BF2

Posted by [tooncy](#) on Mon, 13 Jun 2005 13:28:53 GMT

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My main complaints with this game, I'll start with my biggest, then the rest are out of order:

-Infantry combat still fucking sucks. Its their 3rd freaking game and they haven't fixed this one. It STILL takes way too many shots to kill a person (I shot a guy 4 times in the head with a pistol and he didn't die), and the combat in general seems slow, poorly done, and boring. Plus vehicles can make short work of foot soldiers. To make matters worse, DICE went with that 2D pasted on iron sight for when your trying to aim down the sight with a rifle or other gun. That kind of sight is just annoys the hell out of me. It takes up way too much of the screen and just looks shitty.

-It still takes 3 hands to fly any aircraft.

-Lower end systems get shitty ass support.

-There is no reticle when using the 3rd person camera on a tank, and it lacks the "Lock camera to vehicle turret" function that almost every other game has.

-They cut off support for gameport joysticks. Goodbye 90% of joystick users.

-There are a ton of useless camera angles that you have to cycle through to get to 3rd or 1st person (The two useful angles).

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