
Subject: Re: Flamethrower upgrade

Posted by [Spoony_old](#) on Sun, 12 Jun 2005 11:59:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

The reason Nod free infantry blow compared to GDI free infantry is GDI needs the harvester advantage, because Medium tanks are more expensive than light tanks and artillery.

Improving the Nod Soldier and Flamethrower won't balance the game, it will throw it out of balance because Nod will get their tanks much quicker.

Grenadiers are fine if you use them for the right thing. They're great for killing harvesters and getting money from buildings in the early game. If you're using them to attack a sniper.... no offence, but you're an idiot. Just get a GDI soldier, they rape infantry if you're good with them.
