
Subject: Re: Why did my font of renegade change?
Posted by [ghostSWT](#) on Thu, 09 Jun 2005 20:04:01 GMT
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was this after you installed CP1? anyways there is a file in your renegade\data folder called "stylemgr.ini" open the file and replace what it has with this. This is the original settings for the fonts that you have when you first install renegade. Hope this helps...

Quote::

```
; STYLEMGR.INI
;
; This .INI file defines the fonts used by the WWUI library
;
```

[Font File List]

```
File01=54251____.TTF
File02=ARI____.TTF
```

```
;
; Font names follow this format:
;
; <family_name>, <point_size>, <is_bold>
;
; is_bold is 0 for false and 1 for true
;
```

[Font Names]

```
FONT_TITLE=Regatta Condensed LET, 52, 0
FONT_LG_CONTROLS=Arial MT, 12, 1
FONT_CONTROLS=Arial MT, 8, 1
FONT_LISTS=Arial MT, 8, 0
FONT_TOOLTIPS=Arial MT, 8, 0
FONT_MENU=Regatta Condensed LET, 32, 0
FONT_SM_MENU=Regatta Condensed LET, 20, 0
FONT_HEADER=Arial MT, 9, 1
FONT_BIG_HEADER=Arial MT, 12, 1
FONT_CREDITS=Arial MT, 10, 0
FONT_CREDITS_BOLD=Arial MT, 10, 1
```

```
FONT_INGAME_TXT=Arial MT, 8, 0
FONT_INGAME_BIG_TXT=Arial MT, 16, 0
FONT_INGAME_SUBTITLE_TXT=Arial MT, 14, 0
FONT_INGAME_HEADER_TXT=Arial MT, 9, 1
```

```
;
; Audio entries follow this format:
```

```
;  
;  
; <wav_filename>, <volume>  
;  
;  
; volume is a non-normalized percent from 0 to 100  
;  
;
```

[Audio]

AUDIO_CLICK=interface_mouseclick.wav, 60

AUDIO_MOUSEOVER=interface_rollover.wav, 70

AUDIO_BACK=interface_escape.wav, 80

AUDIO_POPUP=interface_alert1.wav, 80
