
Subject: Fixing the broken sounds (CY,COM..ect)
Posted by [Aircraftkiller](#) on Mon, 21 Apr 2003 06:09:31 GMT
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Um, of course it would work.

As long as the temporary presets match the strings database file properly, any map that has the presets named the same way will have announcing buildings.

It isn't that difficult... I found that out a long time ago when doing the first version of Tropics which had Communications Centers, later to be cut and have the entire map redesigned.
