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Subject: Re: The Top of the Hand Of Nod  
Posted by [Lijitsu](#) on Fri, 03 Jun 2005 09:08:22 GMT  
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The interconnected buildings underground are more of a hinderance, as a group of Engineers can enter the Hand of Nod, and kill Obelisk without worry of being hit by it. I know this from first hand experience. Now, whenever i play those levels, i get a Sniper and patrol the basement level. Ive yet to get an Engineer heading to my Defense structure, though. I hit one in the Barracks, though, but i wasnt defending.

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