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Subject: I don't know how you guys do it.

Posted by [Halo38](#) on Wed, 01 Jun 2005 00:55:06 GMT

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Took me a year to get to grips with gmax (and that was just the basic functions)

You really have to change the way you think if you want to learn 3D it's not as simple as "click here to create wall" I got started with 3D here i'd say it's is a good place to learn (if you have patience).

If it's only your 5th time working with 3D do something easier, first things i made were a GDI and Nod gaurd tower it taught me alot about materials and geometry creation. So start with some easy stuff and progress how about a bunker thats always a good start (try learning how to use the 'extrude tool' and all the other tools in the 'edit mesh' modifier it will help you alot).

good luck

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