Subject: Online Problem
Posted by bigwig992 on Sun, 20 Apr 2003 17:37:20 GMT
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WOL is reading all the contents of your .mix and .pkg's in your date folder. Delete some old maps, mod packages, etc, and it shouldnt freeze as long. Mine used to be about 5 minutes, then I deleted all my old mod packages I tested on, some old maps, anything uneeded, now mine freezes for maybe 20 seconds at the most.