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Subject: CNC REBORN: Spas12 updated.  
Posted by [Blazea58](#) on Tue, 31 May 2005 11:28:57 GMT  
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Renardin6We would like to but making such things for buildings would be too heavy for Renegade engine. So we have to deal with the engine.

I think what he was trying to say is that he would rather see more detail put into textures for buildings, etc rather than items they eye really doesn't see much ingame. I personally think the texture is great, especially compared to say the renegade shotgun which has little to no detail at all and uses a very small texture.

Just goes to show that even westwood went a tad overboard on lighting up the shotgun lol.

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