
Subject: Command & Conquer Renegade (Reborn)
Posted by [Lijitsu](#) on Tue, 31 May 2005 04:14:24 GMT
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Sorry, AircraftKiller, but i do want to try it before i start judging it. What did you see as "Crap" other than the wait time? And, no, Renegade Alert was very good, and well made. Like i said, nobody wanted to play Red Alert in First-Person Shooter form, is all. The only reason they couldnt put in the MiGs and Yaks, was because the only aerial units, could be hover units. Such as Helicopters.
