
Subject: OT: Web Site

Posted by [Mindtzar](#) on Mon, 30 May 2005 22:57:05 GMT

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DJMNo offense but you probably aren't capable of a one man gaming website. The public look for reviews of EVERY new game on the market, a place to buy games cheaply, populated forums, tech support, and oads of other things.

For starters, you need a host with a large amount of webspace and a large amount of bandwidth as well as didicated staff and well thought out tech support.

That however is for a website covering different genres of games and different types of consoles aswell.

Making a website based on 1 game or series is alot easier, you stil need the basics such as reviews, previews, screenshots, game features, strategies, downloads (SKINS, maps, utilities etc.), populated forums, contact details and daily news information amongst other things.

a few good examples are:

<http://www.cncden.com>

<http://www.planetunreal.com>

What DJM said.

and GDIDF. Deadfive's website is an insult to the internet.

If you want to really get going. Learn PHP and write a dynamic webpage. Which deadfive hasn't done.

And make sure to keep it populated. <http://www.emptv.com> <- read that before starting a forum. Prevent a rengen style website from happening

And I mean rengen uses a freehost ffs. Dont use a freehost. Go buy a domain and webspace. <http://www.123reg.com> for a domain and sh3lls.net for hosting. Sh3lls is quite reliable and cost effective.
