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Subject: Medium Tank VS. Mammoth Tank  
Posted by [flyingfox](#) on Mon, 30 May 2005 20:31:35 GMT  
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What you say about a tech beating the hurt rate on the arty - not true, as I was destroying artillery on Snow at a faster rate than their tech repaired. It was easy, all my shells hit, the only tough bit was I had to hit it at an FPS rate of 6. :stern:

all of those reasons are hypothetical in that the mammoth will always come up 1 on 1 with an enemy whom is very mobile and far away. when i'm a mammoth, i don't have trouble hitting them. the only trouble I will ever have is on field when there are light tanks that are quite far away, but everyone knows a good light driver is a pain to hit and with shells firing at a rate of about twice that of a light's, you'll be hitting the light more.

i'm going to play some ren later tonight and take some fraps videos if it doesn't give me bad FPS. we'll see who wins most of the battles with a mammoth

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