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Subject: Medium Tank VS. Mammoth Tank

Posted by [Nukelt15](#) on Sun, 29 May 2005 17:39:04 GMT

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I prefer Mediums for their maneuverability. If I get half a chance, though, I'll take a Light instead. Both can evade shots at medium to long range- a Mammoth just has to soak it up. It is also easier to AIM using a Medium or Light- the Mammoth's aiming reticle changes every time it fires, to adjust for the other barrel. The Mammoth may be better at killing infantry at medium ranges, but I've gotten more kills on infantry in Medium and Light tanks due to the single, fixed aimpoint.

If I'm camping somewhere, though, the Mammoth is a better option- it has that all-important self healing ability, which (although useless on its own) speeds repairs and keeps the vehicle up at the front where it can do the most damage. Supporting engineers can hide behind it and be better protected from sniper attacks. Its sheer bulk keeps anything from being able to simply shove past it to break the line. And, obviously, it puts out enough firepower to make it a real thorn in the enemy's side. Less obviously, a friendly MRLS can hide behind it turned sideways, partially protected from enemy fire, and shell enemy positions without having to worry as much about return fire. It's the only player-controllable unit in the game that can actually act as mobile cover for other vehicles- never underestimate that.

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