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Subject: buildings

Posted by [JeepRubi](#) on Fri, 27 May 2005 15:52:52 GMT

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i dont think it is possible because it actually changes the size of the building so if you were in a tank and the ref tall thingy fell on you you would be stuck but all non cp2 users would be able to get in yur tank and get it out. this would mean that if you were running cp2 you would be at a disadvantage.

But hey what do i know?

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