
Subject: Attacking Harvy at beginning of game
Posted by [RTsa](#) on Thu, 26 May 2005 14:14:58 GMT
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Quote:When there are no defences (Walls flying, Volcano) in which case you go for a building instead.

Not necessarily...on Volcano, it's often a good idea to take a chem trooper and get the harv if there're some starting credits. (only on quite big games though...like 12 vs 12 I'd do it)
