
Subject: Help With Commanche

Posted by [reborn](#) on Fri, 20 May 2005 15:51:43 GMT

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use ssaow 1.34, you can download it here:

http://www.blackhand-studios.org/downloads/ssaow_134.zip for your server... then copy and paste the objects.aow to your presets folder and rename it objects.ddb, then when you are done with your editing copy paste that file to your servers data directory and rename it back to objects.aow, that should eliminate the 0 bug...

and thankyou blaze dragon, i didnt try that, i removed the animation and it is better now.
