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Subject: Tweaking WW maps slightly

Posted by [Spoony\\_old](#) on Thu, 19 May 2005 17:58:50 GMT

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I have a project I want to start work on but have absolutely no idea where to start.

I want to add blockers onto a few areas on a default Westwood map. I don't really care whether they look presentable, just so that they stop a person going into a particular tunnel, for example.

How would I go about this?

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