
Subject: New gametype, opinions?

Posted by [SomeRhino](#) on Sat, 19 Apr 2003 14:21:30 GMT

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General HavocI can think of a way a team version could be done, but that kind of defeats the term "Sole Survivor".

_General Havoc

I've been thinking, and you're right that it can be done with teams. I've been brainstorming on this, and it shouldn't be too hard to do. I'm still trying to figure out how to get vehicles delivered to the buyer, but I've got most of the rest figured out. If I can come up with a solid plan, then I might want to work on this as a mod.
