
Subject: New gametype, opinions?

Posted by [\[REHT\]Spirit](#) on Sat, 19 Apr 2003 13:50:41 GMT

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flashcar1 this would be one of the most team play needed mods about, if people did this, it would teach how much team play is required. this mod idea sounds brilliant, i would be one of the first to download it anyway!

My only fear is these 2 things:

-What if one team takes all the supply vehicles, and they actually use teamwork, might be a bit hard to get them back.....

-What if people just sit in the supply vehicles..?

One thing i am thinking is, maybe make the supply vehicles AI controlled. To activate them you say, shoot them once with a gun, they'll go to your base and through the zone thingy. Thus meaning you have to actually guard the center area and not just bring all the tanks back to base and camp.
