

---

Subject: Dodge moves?

Posted by [Blazer](#) on Wed, 18 May 2005 01:31:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

DiveForward\_Primary=W\_Key

DiveBackward\_Primary=S\_Key

DiveLeft\_Primary=A\_Key

DiveRight\_Primary=D\_Key

If you put that in your input01.cfg, when you double-tap those keys you will do a dodge/roll.

---