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Subject: Re: Ideas

Posted by [ghostSWT](#) on Tue, 17 May 2005 13:29:20 GMT

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i got a nice idea for you,

#1 add a 30 sec timer to the scripts that will save all the players names/positions/direction(looking)/char they are, and cur map to a text file.

#2 take a aerial picture of all your maps.

#3 make a program in... i don't know VB that will read the file in #1 and will show where all the players are using #2.

You can watch what's hapening in the game without beeing in the game

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