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Subject: RenX hates me..

Posted by [bigwig992](#) on Sat, 19 Apr 2003 06:40:18 GMT

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I'm pretty 99% sure I'm doing everything right, but why the hell is my alpha blending not coming out? The "painted on texture" (pass 1) always consumes my entire mesh. Yes, i did vertex coloring making it black and all. Am i missing something under pass 2? I have the two top colors for shading set to white. I have alpha blend on, and a 2nd pass texture. This is pissing me off, its delaying Chicken Mod Beta 3 for all your chicken mod fanatics out there (right?). Help me out, before I put a baseball bat through this monitor. [/list]

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