
Subject: How do you make your own map and character skins?

Posted by [Oblivion165](#) on Sat, 14 May 2005 23:51:31 GMT

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Things to do: (In Order)

1. Download and install Gmax (<http://www.turbosquid.com/gmax>)
 2. Download and install "Renegade Public Tools"
(<ftp://ftp.westwood.com/pub/renegade/tools/RenegadeToolsInstaller2.exe>)
 3. Download "Renegade Textures"
(<ftp://ftp.westwood.com/pub/renegade/tools/RenegadeTextures.zip>)
 4. Extract Textures to a dir on your HD.
 5. Watch this video:
<http://uploadhut.com/view.php/103122.rar>
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