
Subject: Damage aggregates on VEHICLES...Ack?
Posted by [General Havoc](#) on Fri, 18 Apr 2003 21:36:59 GMT
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It's a nice thought but it's beyond the renegade engine. Red Faction is the only game that i know shoot a tank and it puts a big dent in the side when it got hit. As for the other stuff i'm not sure if it's possible. I know you can play a sound though when a vehicle is at a certain health level using a script.

_Generl Havoc
