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Subject: CNC REBORN: Refinery  
Posted by [Aircraftkiller](#) on Fri, 13 May 2005 03:00:33 GMT  
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Quote:Aight guess I should say something.

First I wouldnt consider myself cowardly. You started talking to me I replied. You then complimented my work (which 20 min later is now "sub-par" lolz)and tried to get me to join your team. Instead of talking yourself and your mod up you decided to say how much ours sucked. I would have told your right then that you could go jam a cucumber up your ass but I didnt see what you posted until after I talked to renardin.

I was talking about the interior had you paid any attention at all, and it wasn't 20 minutes later. You have a very abstract sense of time, because I messaged you around 3 PM, and bashed your interior around 7 PM. Unlike a lot of people, I don't like to spend my time going "this or that is good, we're awesome, look at us." I say what I think, and I think you're wasting talent in Reborn considering it's probably never going to get released. Furthermore they have shit for leadership and squander everything.

Quote:Second Reborn is dieing? could have fooled me. shit better watch out ack is going to kill us.

Is it released? Wait, no it isn't... This "mega upgrade" has been in the works for well over a year, coming on a year and a half. Reborn has yet to produce anything playable in the two and a half years they've worked on it. It's dead, and will stay dead.

Quote:Third I model for the fun and love of the game. I am not a professional, I dont get paid to do this nor have I ever taken any classes for this. I work on these models when I can and im open to constructive criticism. It sux I hate it dosnt really help me much there. The interior is just the basic skeleton layout of the ref. Im sorry if its not a fully functional 100% built to spec working refinery. ITS A GAME!

No, it's not a game. It's a shit poor modification... I don't care if you're professional or not, I don't care when you work on models, and I don't care about your other excuses. You have the same problem the rest of Reborn's team does, you can't accept any sort of criticism whatsoever and you never improve any of your work. We've given you enough suggestions on how to improve the interior and you act as if nothing was ever written. I should dub you Angel of Dawn the Second.

Quote:And plus I have a life besides modeling.

WOW AREN'T YOU SPECIAL SO DO !!

Quote:Do you think westwood went around asking all there gamers what they thought of each building and unit before they released it?

You aren't Westwood Studios.

Quote:Not to mention the only thing your going to be doing inside is running to mct and pts. To me

cluttering the inside is just going to get in the way. If you feel it looks like the inside of a soda can and absolutely cant stand it why dont you show me how it should be done. (Remember its the renegade engine not bf2)

So? Having things inside buildings allows you to hide in them and take cover behind objects. You obviously have no grasp of close quarters combat and why it's important to have interior decorations for both gameplay and appearance.

Quote:I guess to sum it all up I really dont give a shit what you think.

You don't care at all, but simultaneously complain and whine about what I wrote. That's fucking genius, you'll be the next Einstien!

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