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Subject: Hummer and Buggy...

Posted by [Nukelt15](#) on Wed, 11 May 2005 21:08:06 GMT

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Only if the tank driver is asleep. It takes too long to chip away at tank armor with the mounted machine gun; by the time you do any appreciable damage the tank will either have blown you to bits, or barring that retreated to a place where you can no longer hit them. You, driving the weakest ground units in the game, do not have the armor to pursue nor the firepower to delivery a quick finishing blow.

Buggies and Hummers aren't all that useful after the first minute or two anyway, aside from the occasional quickie-cheapie back-of-HoN/back-of-WF raid on City. APCs have more armor (and heavier armor, which makes them less prone to be taken out by...oh, say, some halfwit with a n00bjet halfway across the map), greater carry capacity, and are more maneuverable. If you are going to run anti-infantry or suppression fire in anything with a machine gun, take an APC.

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