
Subject: Damage aggregates on VEHICLES...Ack?
Posted by [Sparxxx](#) on Fri, 18 Apr 2003 19:26:48 GMT
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For this, you must add bones to the vehicle in gmax. Damage25 ,Damage50 and Damage75.
All objects linked to the bone for examble to Damage25 will show up, when the vehicle lost 25% of
