Subject: Damage aggregates on VEHICLES...Ack? Posted by Sparxxx on Fri, 18 Apr 2003 19:26:48 GMT View Forum Message <> Reply to Message

For this, you must add bones to the vehicle in gmax. Damage25 ,Damage50 and Damage75. All objects linked to the bone for example to Damage25 will show up, when the vehicle lost 25% of

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