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Subject: Editing M##.mix levels

Posted by [Oblivion165](#) on Sat, 07 May 2005 20:01:13 GMT

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Well a mix file can only have 1 level in it. You'll have to make a new mod folder for each level you want to mix.

To make it easier copy everything except lv files over to the next mod folder, that way you have all your temps etc.

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