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Subject: Re: CNC REBORN: Deploy script (perfect+proof on video)

Posted by [Dan](#) on Sat, 07 May 2005 18:28:11 GMT

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Renardin6The recoil will be also turned to 0, but as said this was only a test of the script.

Although the textures in Reborn may not be the greatest, if the team puts a lot of work into the gameplay, then it should still play well. Lets just hope there arent as many bugs

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