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Subject: CNC REBORN : Umagon

Posted by [Sir Phoenixx](#) on Sat, 07 May 2005 12:02:18 GMT

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gbullits the renegade engine man, Thats an excellent model for such outdated resources.

Westwood dint even make that good of models really...

Uh, no since there isn't any limitations, it being "outdated" is completely irrelevant. Renegade has no polygon limits, I'm not sure about the texture size limitations, but they can already be done as large as new games. The game not having models that good is also no reason at all to not try to make good models.

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