Subject: Re: Editing M##.mix levals

Posted by Oblivion 165 on Tue, 03 May 2005 08:14:03 GMT

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Nightma12i just edited one

i added 2 pedestals (with the beacon script of course), scattered the map with spawn points & PTs, a few weapon spawners, and i added HON, Bar & GDI & NOD Ref building controllers outside of the map

i upload to FDS, join game and ren crashes!

it wouldnt have anything to do with the fact that all 4 building controllers are all touching a plane of water would it? (the same plane), lol?!?!

Building controllers can be anywhere on the entire map. Touching, inside each other whatever.